

DG

Dark Bluish Gray
1st, 4th, 7th, 10th, 13th
plate up
6,114 in the model

Counting up from the board: DG, LG, W, then DG again.

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LG

Light Bluish Gray
2nd, 5th, 8th, 11th, 14th
plate up
5,410 in the model

Counting up from the board: DG, LG, W, then DG again.

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W

White
3rd, 6th, 9th, 12th plate up
3,735 in the model

Counting up from the board: DG, LG, W, then DG again.

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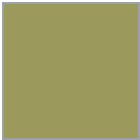


1

Noachian Highland
Medium Nougat
1,714 in the model

Phase 2 only. One plate per square, on top of the finished terrain.

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2

Hesperian Highland
Olive Green
44 in the model

Phase 2 only. One plate per square, on top of the finished terrain.

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3

Transition
Dark Tan
296 in the model

Phase 2 only. One plate per square, on top of the finished terrain.

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4

Lowlands
Blue
499 in the model

Phase 2 only. One plate per square, on top of the finished terrain.

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5

Impact Basin
Dark Red
141 in the model

Phase 2 only. One plate per square, on top of the finished terrain.

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6

Volcanic
Warm Tan
811 in the model

Phase 2 only. One plate per square, on top of the finished terrain.

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7

North Polar Deposits
Sand Blue
24 in the model

Phase 2 only. One plate per square, on top of the finished terrain.

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8

North Polar Cap
White
15 in the model

Phase 2 only. One plate per square, on top of the finished terrain.

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9

South Polar Deposits
Medium Blue
80 in the model

Phase 2 only. One plate per square, on top of the finished terrain.

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10

South Polar Cap
Medium Azure
4 in the model

Phase 2 only. One plate per square, on top of the finished terrain.

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